

- **L3 MIASHS**
- **Université Paris Cité**
- Année 2023-2024
- [Course Homepage](#)
- Moodle



⚠ This lab intends to walk you through basic aspects of the R language and programming environment.

Readers who really want to learn R should spend time on

- [R for Data Science](#) by Wickham, Çetinkaya-Rundel, and Grolemund.
- [Advanced R 2nd Edition](#) by Wickham
- [Advanced R Solutions](#) by Grosser and Bumann
- [Hands-On Programming with R](#) by Grolemund

Don't go without [Base R cheatsheet](#)

Packages

Base R can do a lot. But the full power of R comes from a fast growing collection of **packages**.

Packages are first *installed* (that is downloaded from `cran` and copied somewhere on the hard drive), and if needed, *loaded* during a session.

- Installation can usually be performed using command `install.packages()`. In some circumstances, ad hoc installation commands (often from packages `devtools`) are needed
- Once a package has been installed/downloaded on your drive
 - if you want all objects exported by the package to be available in your session, you should *load* the package, using `library()` or `require()` (what's the difference?). Technically, this loads the `Namespace` defined by the package.
 - if you just want to pick some objects exported from the package, you can use *qualified names* like `package_name::object_name` to access the object (function, dataset, ...).

For example. when we write

```
gapminder <- gapminder::gapminder
```

we assign dataframe `gapminder` from package `gapminder` to identifier `"gapminder"` in global environment 😊.

Function `p_load()` from `pacman` (package manager) blends installation and loading: if the package named in the argument of `p_load()` is not installed (not among the `installed.packages()`), `p_load()` attempts to install the package. If installation is successful, the package is loaded.

```
to_be_loaded <- c("devtools",  
                 "tidyverse",  
                 "lobstr",  
                 "ggforce",  
                 "nycflights13",  
                 "patchwork",  
                 "glue",  
                 "DT",  
                 "kableExtra",
```

```
      "viridis")

for (pck in to_be_loaded) {
  if (!require(pck, character.only = T)) {
    install.packages(pck, repos="http://cran.rstudio.com/")
    stopifnot(require(pck, character.only = T))
  }
}
```

A very nice feature of R is that functions from base R as well as from packages have *optional* arguments with sensible *default* values. Look for example at documentation of `require()` using expression `?require`.

Optional settings may concern individual functions or the collection of functions exported by some packages. In the next chunk, we reset the default color scales used by graphical functions from `ggplot2`.

```
opts <- options() # save old options

options(ggplot2.discrete.colour="viridis")
options(ggplot2.continuous.colour="viridis")
```

Numerical (atomic) vectors

Numerical (atomic) vectors form the most primitive type of R.

Vector creation and assignment

The next three lines create three numerical atomic vectors.

In IDE Rstudio, have a look at the `environment` pane on the right before running the chunk, and after.

Use `ls()` to investigate the *environment* before and after the execution of the three assignments.

```
ls()
## [1] "has_annotatations" "opts"          "params"      "pck"
## [5] "to_be_loaded"

x <- c(1, 2, 12)
y <- 5:7
z <- 10:1
x ; y ; z
## [1] 1 2 12
## [1] 5 6 7
## [1] 10 9 8 7 6 5 4 3 2 1
ls()
## [1] "has_annotatations" "opts"          "params"      "pck"
## [5] "to_be_loaded"     "x"            "y"           "z"
```

Solution

The chunks adds three identifiers `x,y,z` to the global environment. Identifiers are

bound to R objects which turn out to be numerical vectors.

What does the next chunk?

```
ls()
## [1] "has_annotatons" "opts"          "params"      "pck"
## [5] "to_be_loaded"   "x"           "y"           "z"
w <- y
ls()
## [1] "has_annotatons" "opts"          "params"      "pck"
## [5] "to_be_loaded"   "w"           "x"           "y"
## [9] "z"
```

Solution

The chunk inserts a new identifier `w` in the global environment.

- Is the content of object denoted by `y` copied to a new object bound to `w`?
- Interpret the result of `w == y`.
- Interpret the result of `identical(w,y)` (use `help("identical")` if needed).

```
w == y
## [1] TRUE TRUE TRUE
identical(w,y)
## [1] TRUE
```

Solution


Package `lobstr` lets us explore low-level aspects of R (and much more). Function `lobstr::obj_addr()` returns the address of the object denoted by the argument.

```
lobstr::obj_addr(w)
## [1] "0x5589a809d8d0"
lobstr::obj_addr(y)
## [1] "0x5589a809d8d0"
```

Now, if we modify either `y` or `w`

```
y <- y + 1
identical(y, w)
## [1] FALSE
c(lobstr::obj_addr(w), lobstr::obj_addr(y))
## [1] "0x5589a809d8d0" "0x5589aad83ac8"
```

The address associated with `y` has changed!

 The meaning of assignment in R differs from its counterpart in Python

Indexation, slicing, modification

Slicing a vector can be done in two ways:

- providing a vector of indices to be selected. Indices need not be consecutive

- providing a Boolean mask, that is a logical vector to select a set of positions

```
x <- c(1, 2, 12) ; y <- 5:7 ; z <- 10:1
```

- Explain the next lines

```
z[1] # slice of length 1
## [1] 10
z[0] # What did you expect?
## integer(0)
z[x] # slice of length ??? index error ?
## [1] 10 9 NA
z[y]
## [1] 6 5 4
z[x %% 2] # what happens with x[0] ?
## [1] 10
z[0 == (x %% 2)] # masking
## [1] 9 8 6 5 3 2
z[c(2, 1, 1)]
## [1] 9 10 10
```

Solution

- Indices start at 1 (not like in C, Java, or Python)
- `z[0]` does not return an Error message. It returns an empty vector with the same basetype as `x`
- `z[x]` returns a vector made of `z[x[1]]`, `z[x[2]]` and `z[x[3]]` $== z[12]$. Note again that `z[12]` does not raise an exception. It is simply not available (NA).
- `x %% 2` returns 1 0 0 as `%%` stands for mod. `z[x %% 2]` returns the same thing as `z[1]`

`c()` stands for combine, or concatenate.

- If the length of mask and the length of the sliced vector do not coincide, what happens?

Solution

No error is signalled, the returned sequence is as long as the number of truthies in the mask.

Out of bound truthies show up as NA

```
z[rep(c(TRUE, FALSE), 6)]
## [1] 10 8 6 4 2 NA
```

i A scalar is just a vector of length 1!

```
class(z)
## [1] "integer"
class(z[1])
## [1] "integer"
class(z[c(2,1)])
## [1] "integer"
```

- Explain the next lines

```
y[2:3] <- z[2:3]
y == z[-10]
```

```
[1] FALSE TRUE TRUE FALSE FALSE FALSE FALSE FALSE
```

```
z[-11]
```

```
[1] 10 9 8 7 6 5 4 3 2 1
```

Solution

We can assign a slice of a vector to a slice of identical size of another vector. What is the result of `z[-11]`, `z[-c(11:7)]`?

- Explain the next line

```
z[-(1:5)]
## [1] 5 4 3 2 1
```


Solution

We pick all positions in `z` but the ones in `1:5`, that is `{r} setdiff(seq_along(z), 1:5)`

- How would you select the last element from a vector (say `z`)?

Solution

```
z[length(z)]
## [1] 1
```

 R is not Python (reminder)!

- Reverse the entries of a vector. Find two ways to do that.

Solution

```
z[seq(length(z), 1, by=-1)]
## [1] 1 2 3 4 5 6 7 8 9 10
z[length(z):1]
## [1] 1 2 3 4 5 6 7 8 9 10
rev(z) # the simplest way, once you know rev()
## [1] 1 2 3 4 5 6 7 8 9 10
```

In statistics, machine learning, we are often faced with the task of building grid of regularly spaced elements (these elements can be numeric or not). R offers a collection of tools to perform this. The most basic tool is `rep()`.

- Repeat a vector 2 times
- Repeat each element of a vector twice

Solution

```
w <- c(1, 7, 9)
rep(w, 2)
## [1] 1 7 9 1 7 9
rep(w, rep(2, length(w)))
## [1] 1 1 7 7 9 9
```

Now, we can try something more fancy.

```
rep(w, 1:3)
## [1] 1 7 7 9 9 9
```

What are the requirements on the second (`times`) argument?

Let us remove objects from the global environment.

```
rm(w, x, y ,z)
```

Numbers

So far, we told about numeric vectors. Numeric vectors are vectors of floating point numbers. R distinguishes several kinds of numbers.

- Integers
- Floating point numbers (`double`)

To check whether a vector is made of `numeric` or of `integer`, use `is.numeric()` or `is.integer()`. Use `as.integer`, `as.numeric()` to enforce type conversion.

Explain the outcome of the next chunk

```
class(113L) ; class(113) ; class(113L + 113) ; class(2 * 113L) ; class(pi) ; as.integer(
## [1] "integer"
## [1] "numeric"
## [1] "numeric"
## [1] "numeric"
## [1] "numeric"
```

```
## [1] 3

class(as.integer(113))
## [1] "integer"

pi ; class(pi)
## [1] 3.141593
## [1] "numeric"

floor(pi) ; class(floor(pi)) # mind the floor
## [1] 3
## [1] "numeric"
```

Integer arithmetic

```
29L * 31L ; 899L %/% 32L ; 899L %% 30L
## [1] 899
## [1] 28
## [1] 29
```

- 🔥 R integers are not the natural numbers from Mathematics
- R numerics are not the real numbers from Mathematics

```
.Machine$double.eps
## [1] 2.220446e-16
.Machine$double.xmax
## [1] 1.797693e+308
.Machine$sizeof.longlong
## [1] 8

u <- double(19L)
v <- numeric(5L)
w <- integer(7L)
lapply(list(u, v, w), typeof)
## [[1]]
## [1] "double"
##
## [[2]]
## [1] "double"
##
## [[3]]
## [1] "integer"
length(c(u, v, w))
## [1] 31
typeof(c(u, v, w))
## [1] "double"
```

R is (sometimes) able to make sensible use of Infinite.

```
log(0)
## [1] -Inf
log(Inf)
## [1] Inf
1/0
## [1] Inf
0/0
## [1] NaN
max(c(0/0,1,10))
## [1] NaN
max(c(NA,1,10))
## [1] NA
max(c(-Inf,1,10))
## [1] 10
is.finite(c(-Inf,1,10))
## [1] FALSE TRUE TRUE
is.na(c(NA,1,10))
## [1] TRUE FALSE FALSE
is.nan(c(NaN,1,10))
## [1] TRUE FALSE FALSE
```

Computing with vectors

Summing, scalar multiplication

```
x <- 1:3
y <- 9:7

sum(x) ; prod(x)
## [1] 6
## [1] 6

z <- cumsum(1:3)
w <- cumprod(3:5)

x + y
## [1] 10 10 10
x + z
## [1] 2 5 9
2 * w
## [1] 6 24 120
2 + w
## [1] 5 14 62
w / 2
## [1] 1.5 6.0 30.0
```

- How would you compute a factorial?

Solution


```
n <- 10
cumprod(1:n)
## [1] 1 2 6 24 120 720 5040 40320 362880
## [10] 3628800
```

- Approximate $\sum_{n=1}^{\infty} 1/n^2$ within 10^{-3} ?

Solution

$$\sum_{n>N} \frac{1}{n^2} < \sum_{n>N} \frac{1}{n(n-1)} = \sum_{n>N} \left(\frac{1}{n-1} - \frac{1}{n} \right) = \frac{1}{N}$$

So we may pick $N = 1000$.

```
sum(x*y) # inner product
## [1] 46
prod(1:5) # factorial(n) as prod(1:n)
## [1] 120
N <- 1000L
sum(1/((1:N)^2)) ; pi^2/6 # grand truth
## [1] 1.643935
## [1] 1.644934
(pi^2/6 - sum(1/((1:N)^2))) < 1e-3
## [1] TRUE
# N <- 999L
# (pi^2/6 - sum(1/((1:N)^2))) < 1e-3
```

- How would you compute the inner product between two (atomic numeric) vectors?

Solution

Inner product between two vectors can be computed as a matrix product between a row vector and a column vector using `%*%`. Is this a good idea.

```
matrix(w, ncol=3) %*% matrix(y, nrow=3) == sum(w * y)
## [1] TRUE
## [1,] TRUE
```

i What we have called `vectors` so far are indeed `atomic vectors`.

- Read [Chapter on Vectors in R advanced Programming](#)
- Keep an eye on package `vctrs` for getting insights into the R vectors.

Numerical matrices

R offers a `matrix` class.

```
A <- matrix(1:50, nrow=5)
A
## [1,] [2,] [3,] [4,] [5,] [6,] [7,] [8,] [9,] [10,]
```

```
## [1,] 1 6 11 16 21 26 31 36 41 46
## [2,] 2 7 12 17 22 27 32 37 42 47
## [3,] 3 8 13 18 23 28 33 38 43 48
## [4,] 4 9 14 19 24 29 34 39 44 49
## [5,] 5 10 15 20 25 30 35 40 45 50
class(A)
## [1] "matrix" "array"
```

- From the evaluation of the preceding chunk, can you guess whether it is easier to traverse a matrix in row first order or in column first order?

Solution

Default traversal seems to proceed columnwise.

Creation, transposition and reshaping

A vector can be turned into a column matrix.

```
v <- as.matrix(1:5)
v
##      [,1]
## [1,] 1
## [2,] 2
## [3,] 3
## [4,] 4
## [5,] 5
```

```
t(v) # transpose
##      [,1] [,2] [,3] [,4] [,5]
## [1,] 1 2 3 4 5
cat(dim(v), ' ', dim(t(v)), '\n')
## 5 1 1 5
```

```
A <- matrix(1, nrow=5, ncol=2) ; A
##      [,1] [,2]
## [1,] 1 1
## [2,] 1 1
## [3,] 1 1
## [4,] 1 1
## [5,] 1 1
```

- Is there a difference between the next two assignments?
- How would you assign value to all entries of a matrix?

```
A[] <- 0 ; A
##      [,1] [,2]
## [1,] 0 0
## [2,] 0 0
## [3,] 0 0
## [4,] 0 0
```

```
## [5,] 0 0
A <- 0 ; A
## [1] 0
```

Solution

There is!

The first assignment assigns 0 to every entry in A.

The second assignment binds 0 to name A

```
A <- matrix(1, nrow=5, ncol=2) ; A
##      [,1] [,2]
## [1,] 1 1
## [2,] 1 1
## [3,] 1 1
## [4,] 1 1
## [5,] 1 1
A[] <- 1:15 ; A
##      [,1] [,2]
## [1,] 1 6
## [2,] 2 7
## [3,] 3 8
## [4,] 4 9
## [5,] 5 10
```

```
diag(1, 3) # building identity matrix
##      [,1] [,2] [,3]
## [1,] 1 0 0
## [2,] 0 1 0
## [3,] 0 0 1
```

```
matrix(0, 3, 3) # building null matrix
##      [,1] [,2] [,3]
## [1,] 0 0 0
## [2,] 0 0 0
## [3,] 0 0 0
```

Is there any difference between the next two assignments?

```
B <- A[]
B ; A
##      [,1] [,2]
## [1,] 1 6
## [2,] 2 7
## [3,] 3 8
## [4,] 4 9
## [5,] 5 10
##      [,1] [,2]
## [1,] 1 6
## [2,] 2 7
## [3,] 3 8
```

```
## [4,] 4 9
## [5,] 5 10
lobstr::obj_addr(B) ; lobstr::obj_addr(A)
## [1] "0x55589ac37dab8"
## [1] "0x55589ac83ab38"
B <- A
```

Indexation, slicing, modification

Indexation consists in getting one item from a vector/list/matrix/array/dataframe.

Slicing and subsetting consists in picking a substructure:

- subsetting a vector returns a vector
- subsetting a list returns a list
- subsetting a matrix/array returns a matrix/array (beware of implicit simplifications and dimension dropping)
- subsetting a dataframe returns a dataframe or a vector (again, beware of implicit simplifications).
- Explain the next results

```
A <- matrix(1, nrow=5, ncol=2)

dim(A[sample(5, 3), -1])
## NULL
dim(A[sample(5, 3), 1])
## NULL
length(A[sample(5, 3), 1])
## [1] 3
is.vector(A[sample(5, 3), 1])
## [1] TRUE
A[10:15]
## [1] 1 NA NA NA NA NA
A[60]
## [1] NA
dim(A[])
## [1] 5 2
```

- How would you create a fresh copy of a matrix?

Computing with matrices

***** versus **%*% %*%** stands for matrix multiplication. In order to use it, the two matrices should have conformant dimensions.

```
t(v) %*% A
##      [,1] [,2]
## [1,] 15 15
```

There are a variety of reasonable products around. Some of them are available in R.

- How would you compute the Hilbert-Schmidt inner product between two matrices?

$$\langle A, B \rangle_{\text{HS}} = \text{Trace}(A \times B^T)$$

Solution

In R, `trace()` does not return the trace of a matrix! Function is used for debugging. Just remember that the trace of a matrix is the sum of its diagonal elements.

```
A <- matrix(runif(6), 2, 3)
B <- matrix(runif(6), 2, 3)
foo <- sum(diag(A %*% t(B)))
bar <- sum(A * B)
foo ; bar
## [1] 1.696852
## [1] 1.696852
```

Are you surprised?

- How can you invert a square (invertible) matrix?

Use `solve(A)` which is a shorthand for `solve(A, diag(1, nrow(3)))`.

Logicals

- R has constants `TRUE` and `FALSE`.
- Numbers can be coerced to `logicals`.
- Which numbers are truthies? falsies?
- What is the value (if any) of `! pi & TRUE` ?
- What is the meaning of `all()` ?
- What is the meaning of `any()` ?
- Recall De Morgan's laws. Check them with R.
- Is `|` denoting an inclusive or an exclusive OR?

```
w <- c(TRUE, FALSE, FALSE)

sum(w)
## [1] 1
any(w)
## [1] TRUE
all(w)
## [1] FALSE

!w
## [1] FALSE TRUE TRUE

TRUE & FALSE
## [1] FALSE
TRUE | FALSE
## [1] TRUE
```

```
TRUE | TRUE  
## [1] TRUE
```

Solution

Handling three-valued logic

Read and understand the next expressions

```
TRUE & (1 > (0/0))  
## [1] NA  
(1 > (0/0)) | TRUE  
## [1] TRUE  
(1 > (0/0)) | FALSE  
## [1] NA  
TRUE || (1 > (0/0))  
## [1] TRUE  
TRUE | (1 > (0/0))  
## [1] TRUE  
TRUE || stopifnot(4<3)  
## [1] TRUE  
# TRUE | stopifnot(4<3) # uncomment to see outcome  
FALSE && stopifnot(4<3)  
## [1] FALSE  
# FALSE & stopifnot(4<3)
```

- What is the difference between logical operators `||` and `|` ?

Solution

`||` is *lazy*. It does not evaluate its second argument if the first one evaluates to `TRUE`.
`&&` is also lazy.

i Remark: favor `&`, `|` over `&&`, `||`.

all and any

Look at the definition of `all` and `any`.

How would you check that a square matrix is symmetric?

Solution

A square matrix is symmetric iff it is equal to its transpose. Recall that $t(A)$ denotes the transpose of matrix A .

```
A <- matrix(rnorm(9), nrow=3, ncol=3) # a.s. non-symmetric
all(A == t(A))
## [1] FALSE

A <- A %*% t(A) # build a symmetric matrix, A + t(A) would work also
all(A == t(A))
## [1] TRUE
```

`A == t(A)` returns a matrix a logical matrix, whose entries are all TRUE iff A is symmetric.

`all()` works for matrices as well as for vectors. This is sensible as matrices can be considered as vectors with some additional structure.

Lists

While an instance of an atomic **vector** contains objects of the same type/class, an instance of **list** may contain objects of widely different types.

- Check the output of the next chunk

```
p <- c(2, 7, 8)
q <- c("A", "B", "C")
x <- list(p, q)
x[2]
## [[1]]
## [1] "A" "B" "C"
x
## [[1]]
## [1] 2 7 8
##
## [[2]]
## [1] "A" "B" "C"
length(x)
## [1] 2
rlang::is_vector(x)
## [1] TRUE
rlang::is_atomic(x)
## [1] FALSE
y <- c(p, q)
y
## [1] "2" "7" "8" "A" "B" "C"
length(y)
## [1] 6
rlang::is_atomic(y)
## [1] TRUE
rlang::is_list(y)
## [1] FALSE
```

- How would you build a list made of p, q, and x?
- What is `x[2]` made of?
- How does it compare with `x[[2]]`?

Solution

```
nl <- list(p=p, q=q, x=x)
nl
## $p
## [1] 2 7 8
##
## $q
## [1] "A" "B" "C"
##
## $x
## $x[[1]]
## [1] 2 7 8
##
## $x[[2]]
## [1] "A" "B" "C"
```

Note that we have defined a *named* list. Each = expression, binds the string on the left-hand side to the object on the right-hand side. List elements can be extracted in different ways.

```
names(nl)
## [1] "p" "q" "x"

nl$q
## [1] "A" "B" "C"

nl[["q"]]
## [1] "A" "B" "C"

nl[[2]]
## [1] "A" "B" "C"
```

Read and understand the next expressions.

```
is_atomic(p); is_atomic(p[2]) ; is_atomic(p[[2]])
## [1] TRUE
## [1] TRUE
## [1] TRUE

is_list(q); is_atomic(q)
## [1] FALSE
## [1] TRUE

is_list(x); is_atomic(x) ; class(x)
## [1] TRUE
## [1] FALSE
## [1] "list"

class(x[2]) ; class(x[[2]])
## [1] "list"
```



```
## [1] "character"
length(x[2]) ; length(x[[2]])
## [1] 1
## [1] 3

identical(q, x[[2]]) ; identical(q, x[2])
## [1] TRUE
## [1] FALSE

obj_addr(q) ; obj_addr(x[[2]]) ; obj_addr(x[2])
## [1] "0x5589aca924d8"
## [1] "0x5589aca924d8"
## [1] "0x5589acd90b68"
ref(x)
## [1:0x5589aa43f6d8] <list>
## [2:0x5589acaa5b08] <dbl>
## [3:0x5589aca924d8] <chr>
obj_addrs(x)
## [1] "0x5589acaa5b08" "0x5589aca924d8"
identical(x[2],x[[2]])
## [1] FALSE
```

i Functions `is_atomic()`, `is_list()`, ..., `obj_addr()` are from packages `rlang` and `lobstr`. See <https://rlang.r-lib.org> and <https://lobstr.r-lib.org>

Solution

`p` and `a` are atomic vectors with different base types. They are not lists. A list like `x` is not an atomic vector.

Inspection of object addresses shows that when building `x` from objects `p` and `q`, objects bound to "p" and "q" are not copied.

Note that `x[[2]]` and `x[2]` are different objects, the former is one element list, the second is an atomic vector.

```
ref(x[2])
## [1:0x5589ad357f48] <list>
## [2:0x5589aca924d8] <chr>
obj_addr(x[[2]])
## [1] "0x5589aca924d8"
```

- How would you replace "A" in `x` with "K"?

Solution

```
w <- c(2, 7, 8)
v <- c("A", "B", "C")
x <- list(w, v)
```

Lookup tables (aka dictionaries) using named vectors

A lookup table maps strings to values. It can be implemented using named vectors. If we want to map: "seine" to "75", "loire" to "42", "rhone" to "69", "savoie" to "73" we can proceed in the following way:

```
codes <- c(75L, 42L, 69L, 73L)
names(codes) <- c("seine", "loire", "rhone", "savoie")

codes["rhone"]; codes["aube"]
## rhone
##      69
## <NA>
## NA
```

- what is the class of codes ?

Solution

```
names(codes)
## [1] "seine" "loire" "rhone" "savoie"
class(codes); class(names(codes))
## [1] "integer"
## [1] "character"
is_atomic(codes); is_character(codes) ; is_integer(codes)
## [1] TRUE
## [1] FALSE
## [1] TRUE
```

- Capitalize the names used by codes



Package `stringr` offers a function `str_to_title()` that could be of interest.

Solution

```
names(codes) <- stringr::str_to_title(names(codes))
codes
## Seine Loire Rhone Savoie
##      75      42      69      73
```



Read [Chapter on Lists in R advanced Programming](#)

Factors

Factors exist in Base R. They play a very important role. Qualitative/Categorical variables are implemented as Factors.

Meta-package `tidyverse` offers a package dedicated to factor engineering: `forcats`.

```
yraw <- c("g1","g1","g2","g2","g2","g3")
print(yraw)
## [1] "g1" "g1" "g2" "g2" "g2" "g3"
summary(yraw)
##   Length      Class      Mode
##           6 character character
is.vector(yraw) ; is.atomic(yraw)
## [1] TRUE
## [1] TRUE
```

`yraw` takes few values. It makes sense to make it a **factor**. How does it change the behavior of *generic* function `summary` ?

```
fyraw <- as.factor(yraw)
levels(fyraw)
## [1] "g1" "g2" "g3"

summary(fyraw)
## g1 g2 g3
##  2  3  1
```

Load the (celebrated) `iris` dataset, and inspect variable `Species`

```
data(iris)

species <- iris$Species

levels(species)

[1] "setosa"      "versicolor" "virginica"

summary(species)

  setosa versicolor  virginica
    50         50         50
```

We may want to collapse `virginica` and `versicolor` into a single level called `versinica`

💡 `forcats` offer a function `fct_collapse`.

Solution

```
col_species <- forcats::fct_collapse(species,
                                     versinica = c("versicolor", "virginica"))

summary(col_species)

  setosa versinica
    50         100
```

Factors are used to represent *categorical* variables.

Load the `whiteside` data from package `MASS`.

Have a glimpse.

Assign column `Insul` to `y`

Solution

```
whiteside <- MASS::whiteside # importing the whiteside data
# ?whiteside                # what are the whiteside data about?

tibble::glimpse(whiteside)

Rows: 56
Columns: 3
$ Insul <fct> Before, Before, Before, Before, Before, Before, Before, Before, Before, ~
$ Temp <dbl> -0.8, -0.7, 0.4, 2.5, 2.9, 3.2, 3.6, 3.9, 4.2, 4.3, 5.4, 6.0, 6.~
$ Gas <dbl> 7.2, 6.9, 6.4, 6.0, 5.8, 5.8, 5.6, 4.7, 5.8, 5.2, 4.9, 4.9, 4.3,~

y <- whiteside$Insul          # picking a factor column
```

- What is the class of `y`?
- Is `y` a vector?
- Is `y` *ordered*? What does *ordered* mean here?
- What are the levels of `y`? How many levels has `y`?
- Can you slice `y`?
- What are the binary representations of the different levels of `y`?

Solution

```
is.factor(y) ; is.vector(y) ; is.ordered(y)

[1] TRUE
[1] FALSE
[1] FALSE

class(y)

[1] "factor"

levels(y)

[1] "Before" "After"

nlevels(y)

[1] 2

y[1:10] # yes we can

[1] Before Before Before Before Before Before Before Before Before Before
Levels: Before After
```

```
pryr::bits(y[31]) # looks like the two levels are represented by integers
[1] "00000000 00000000 00000000 00000010"
```

Summarize factor y

Solution

```
summary(y) # counts
Before After
  26     30

table(y) # one-way contingency table

y
Before After
  26     30

table(y)/sum(table(y))*100 # one-way contingency table as percentages

y
Before After
46.42857 53.57143

table(y) %>%
  knitr::kable(col.names = c("Insulation", "Frequency"),
               caption = "Whiteside data") # Pb encoding sur machine windows

forcats::fct_count(y) %>%
  knitr::kable(col.names = c("Insulation", "Frequency"),
               caption = "Whiteside data")
```

Factors nuts and bolts

When coercing a vector (integer, character, ...) to a factor, use `forcats::as_factor()` rather than base R `as.factor()`.

Useful function to make nice `barplots` when constructing `barplots`.

Recall that when you want to display counts for a univariate *categorical* sample, you use a `barplot`. It is often desirable to rank the levels according to the displayed statistics (usually a count).

This can be done in a seamless way using functions like `forcats::fct_infreq()`.

```
forcats::fct_count(y, prop = TRUE)

# A tibble: 2 x 3
  f      n    p
<fct> <int> <dbl>
1 Before    26 0.464
```

2 After 30 0.536

```
z <- sample(y, length(y), replace = TRUE) # permutation of whiteside$Insul

sort(forcats::fct_infreq(z)) # first level is most frequent one

[1] After After After After After After After After After After
[11] After After After After After After After After After After
[21] After After After After After After After After After Before
[31] Before Before Before Before Before Before Before Before Before Before
[41] Before Before Before Before Before Before Before Before Before Before
[51] Before Before Before Before Before Before Before
Levels: After Before
```

```
forcats::fct_count(z)

# A tibble: 2 x 2
  f      n
  <fct> <int>
1 Before 27
2 After 29
```

Make z ordered with level After preceding Before. Does ordering impact the behavior of forcats::fct_count()?

Solution

```
forcats::fct_count(z)

# A tibble: 2 x 2
  f      n
  <fct> <int>
1 Before 27
2 After 29

forcats::fct_count(factor(z, ordered=TRUE, levels=c("After", "Before")))

# A tibble: 2 x 2
  f      n
  <ord> <int>
1 After 29
2 Before 27
```

Solution



! Read [Chapter on Factors in R for Data Science](#)

Dataframes, tibbles and data.tables

A dataframe is a list of vectors with equal lengths. This is the way R represents and manipulates multivariate samples.

Any software geared at data science supports some kind of dataframe

- Python Pandas
- Python Dask
- Spark
- ...

The iris dataset is the “Hello world!” of dataframes.

```
data(iris)  
  
iris %>%  
  glimpse()  
## Rows: 150  
## Columns: 5  
## $ Sepal.Length <dbl> 5.1, 4.9, 4.7, 4.6, 5.0, 5.4, 4.6, 5.0, 4.4, 4.9, 5.4, 4.~
```

```
## $ Sepal.Width <dbl> 3.5, 3.0, 3.2, 3.1, 3.6, 3.9, 3.4, 3.4, 2.9, 3.1, 3.7, 3.~
## $ Petal.Length <dbl> 1.4, 1.4, 1.3, 1.5, 1.4, 1.7, 1.4, 1.5, 1.4, 1.5, 1.5, 1.~
## $ Petal.Width <dbl> 0.2, 0.2, 0.2, 0.2, 0.2, 0.4, 0.3, 0.2, 0.2, 0.1, 0.2, 0.~
## $ Species <fct> setosa, setosa, setosa, setosa, setosa, setosa, setosa, s~
```

A matrix can be transformed into a data.frame

```
A <- matrix(rnorm(10), ncol=2)
data.frame(A)
##           X1           X2
## 1 -0.3093333 -0.1512694
## 2 -0.3848313 -0.1213958
## 3  0.7473324 -0.5827866
## 4  0.4772969  0.7070918
## 5  1.5486242 -0.7784089
```

There are several flavors of dataframes in R: `tibble` and `data.table` are modern variants of `data.frame`.

```
t <- tibble::tibble(x=1:3, a=letters[11:13], d=Sys.Date() + 1:3)
```

```
head(t)
## # A tibble: 3 x 3
##       x a      d
##   <int> <chr> <date>
## 1     1 k    2024-01-25
## 2     2 l    2024-01-26
## 3     3 m    2024-01-27
```

```
glimpse(t)
## Rows: 3
## Columns: 3
## $ x <int> 1, 2, 3
## $ a <chr> "k", "l", "m"
## $ d <date> 2024-01-25, 2024-01-26, 2024-01-27
ref(t)
## [1:0x5589add0bbe8] <tibble[,3]>
## x = [2:0x5589a5cd5510] <int>
## a = [3:0x5589adcba428] <chr>
## d = [4:0x5589adcd04d8] <date>
```

! Read [Chapter on data frames and tibbles in Advanced R](#)

Perform a random permutation of the columns of a data.frame/tibble.

💡 Function `sample()` from base R is very convenient

Solution


```
t[sample(names(t))]  
## # A tibble: 3 x 3  
##   d           x a  
##   <date>     <int> <chr>  
## 1 2024-01-25     1 k  
## 2 2024-01-26     2 l  
## 3 2024-01-27     3 m  
# or  
t[sample(ncol(t))]  
## # A tibble: 3 x 3  
##   x a     d  
##   <int> <chr> <date>  
## 1     1 k 2024-01-25  
## 2     2 l 2024-01-26  
## 3     3 m 2024-01-27
```

nycflights data

Wrestling with tables is part of the data scientist job. Out of the box data are often messy. In order to perform useful data analysis, we need *tidy* data. The notion of tidy data was elaborated during the last decade by experienced data scientists.

You may benefit from looking at the following online documents.

[Tidy data in R for Data Science](#)

Introduction to [Table manipulation in R for Data Science](#) in R.

More data of that kind is available following guidelines from <https://github.com/hadley/nycflights13>

In this exercise, you are advised to use functions from [dplyr](#).

`dplyr` is a grammar of data manipulation, providing a consistent set of verbs that help you solve the most common data manipulation challenges.

```
data <- nycflights13::flights
```

- Have a glimpse at the data.
- What is the class of object `data`?
- What kind of object is `data`?

Hint: use `class()`, `is.data.frame()` `tibble::is_tibble()`

Solution

```
##| label: flight_glimpse  
##| eval: true  
data %>% glimpse()
```

Rows: 336,776

Columns: 19

\$ year <int> 2013, 2013, 2013, 2013, 2013, 2013, 2013, 2013, 2013, 2013, 2~

Compute the mean of the numerical columns

Base R has plenty of functions that perform statistical computations on univariate samples. Look at the documentation of `mean` (just type `?mean`). For a while, leave aside the optional arguments.

In database parlance, we are performing *aggregation*

```
mean(data$dep_delay)
```

```
[1] NA
```

```
# mean(data[["dep_delay"]])
```

- If we want the mean of all numerical columns, we need to project the data frame on numerical columns.

A verb of the `summarize` family can be useful.

💡 Have a look at `across` in latest versions of `dplyr()`
Use `across()` from `dplyr` 1.x. See [Documentation](#)

Solution

```

data %>%
  dplyr::select(where(is.numeric)) %>% # projecting on numerical columns
  purrr::map(mean) # applying the treatment to each column
## $year
## [1] 2013
##
## $month
## [1] 6.54851
##
## $day
## [1] 15.71079
##
## $dep_time
## [1] NA
##
## $sched_dep_time
## [1] 1344.255
##
## $dep_delay
## [1] NA
##
## $arr_time
## [1] NA
##
## $sched_arr_time
## [1] 1536.38
##
## $arr_delay
## [1] NA
##
## $flight
## [1] 1971.924
##
## $air_time
## [1] NA
##
## $distance
## [1] 1039.913
##
## $hour
## [1] 13.18025
##
## $minute
## [1] 26.2301

data %>%
  dplyr::select(where(is.numeric)) %>% # projecting on numerical columns
  dplyr::summarise(across(everything(), mean, na.rm=T))
## # A tibble: 1 x 14
##   year month   day dep_time sched_dep_time dep_delay arr_time sched_arr_time
##   <dbl> <dbl> <dbl> <dbl>         <dbl>         <dbl> <dbl>         <dbl>
## 1  2013  6.55  15.7  1349.         1344.         12.6  1502.         1536.
## # i 6 more variables: arr_delay <dbl>, flight <dbl>, air_time <dbl>,
## # distance <dbl>, hour <dbl>, minute <dbl>

```

```

data %>%
  dplyr::summarise(across(where(is.numeric), mean))

```

If applied to a data.frame, `summary()`, produces a summary of each column. The summary depends on the column type. The output of `summary` is a shortened version the list of outputs obtained from applying `summary` to each column (`lapply(data, summary)`).

```
data %>%
  summary()
```

```

      year      month      day      dep_time      sched_dep_time
Min.   :2013   Min.    : 1.000   Min.    : 1.00   Min.    :  1   Min.    : 106
1st Qu.:2013   1st Qu.: 4.000   1st Qu.: 8.00   1st Qu.: 907   1st Qu.:  906
Median :2013   Median : 7.000   Median :16.00   Median :1401   Median :1359
Mean    :2013   Mean    : 6.549   Mean    :15.71   Mean    :1349   Mean    :1344
3rd Qu.:2013   3rd Qu.:10.000   3rd Qu.:23.00   3rd Qu.:1744   3rd Qu.:1729
Max.    :2013   Max.    :12.000   Max.    :31.00   Max.    :2400   Max.    :2359
                                     NA's    :8255

      dep_delay      arr_time      sched_arr_time      arr_delay
Min.   : -43.00   Min.    :  1   Min.    :  1   Min.    : -86.000
1st Qu.:  -5.00   1st Qu.:1104   1st Qu.:1124   1st Qu.: -17.000
Median :  -2.00   Median :1535   Median :1556   Median :  -5.000
Mean    : 12.64   Mean    :1502   Mean    :1536   Mean    :  6.895
3rd Qu.: 11.00   3rd Qu.:1940   3rd Qu.:1945   3rd Qu.: 14.000
Max.    :1301.00   Max.    :2400   Max.    :2359   Max.    :1272.000
NA's    :8255     NA's    :8713     NA's    :9430

      carrier      flight      tailnum      origin
Length:336776   Min.    :  1   Length:336776   Length:336776
Class :character 1st Qu.: 553   Class :character  Class :character
Mode  :character Median :1496   Mode  :character  Mode  :character
                                     Mean    :1972
                                     3rd Qu.:3465
                                     Max.    :8500

      dest      air_time      distance      hour
Length:336776   Min.    : 20.0   Min.    : 17   Min.    : 1.00
Class :character 1st Qu.: 82.0   1st Qu.: 502   1st Qu.: 9.00
Mode  :character Median :129.0   Median : 872   Median :13.00
                                     Mean    :150.7   Mean    :1040   Mean    :13.18
                                     3rd Qu.:192.0   3rd Qu.:1389   3rd Qu.:17.00
                                     Max.    :695.0   Max.    :4983   Max.    :23.00
                                     NA's    :9430


      minute      time_hour
Min.    : 0.00   Min.    :2013-01-01 05:00:00
1st Qu.: 8.00   1st Qu.:2013-04-04 13:00:00
Median :29.00   Median :2013-07-03 10:00:00
Mean    :26.23   Mean    :2013-07-03 05:22:54
3rd Qu.:44.00   3rd Qu.:2013-10-01 07:00:00
Max.    :59.00   Max.    :2013-12-31 23:00:00

```

Handling NAs

We add now a few NAs to the data....

```
data2 <- data
data2$arr_time[1:10] <- NA
```

 Houston, we have a problem!

How should we compute the column means now?

Solution

```
data2 %>%
  dplyr::summarise(across(is.numeric, mean))
## # A tibble: 1 x 14
##   year month   day dep_time sched_dep_time dep_delay arr_time sched_arr_time
##   <dbl> <dbl> <dbl>   <dbl>         <dbl>         <dbl>   <dbl>         <dbl>
## 1  2013   6.55  15.7     NA             1344.           NA       NA             1536.
## # i 6 more variables: arr_delay <dbl>, flight <dbl>, air_time <dbl>,
## #   distance <dbl>, hour <dbl>, minute <dbl>
```

It is time to look at optional arguments of function mean.

- Decide to ignore NA and to compute the mean with the available data

Solution

```
data2 %>%
  dplyr::summarise(across(is.numeric, mean, na.rm=TRUE))
## # A tibble: 1 x 14
##   year month   day dep_time sched_dep_time dep_delay arr_time sched_arr_time
##   <dbl> <dbl> <dbl>   <dbl>         <dbl>         <dbl>   <dbl>         <dbl>
## 1  2013   6.55  15.7   1349.           1344.           12.6   1502.           1536.
## # i 6 more variables: arr_delay <dbl>, flight <dbl>, air_time <dbl>,
## #   distance <dbl>, hour <dbl>, minute <dbl>
```

Note: it is possible to remove all rows that contain at least one NA.

- Show this leads to a different result.

Solution

```
data2 %>%
  drop_na() %>%
  dplyr::summarise(across(is.numeric, mean, na.rm=FALSE))
# A tibble: 1 x 14
#   year month   day dep_time sched_dep_time dep_delay arr_time sched_arr_time
#   <dbl> <dbl> <dbl>   <dbl>         <dbl>         <dbl>   <dbl>         <dbl>
# 1  2013   6.56  15.7   1349.           1340.           12.6   1502.           1533.
# i 6 more variables: arr_delay <dbl>, flight <dbl>, air_time <dbl>,
#   distance <dbl>, hour <dbl>, minute <dbl>
```

- Compute the minimum, the median, the mean and the maximum of numerical columns

Solution


```
data2 %>%
  dplyr::select_if(is.numeric) %>%
  lapply(function(x) c(med=median(x, na.rm=TRUE),
                      avg=mean(x, na.rm=TRUE),
                      max=max(x, na.rm=TRUE))
           )
## $year
## med avg max
## 2013 2013 2013
##
## $month
## med avg max
## 7.00000 6.54851 12.00000
##
## $day
## med avg max
## 16.00000 15.71079 31.00000
##
## $dep_time
## med avg max
## 1401.00 1349.11 2400.00
##
## $sched_dep_time
## med avg max
## 1359.000 1344.255 2359.000
##
## $dep_delay
## med avg max
## -2.00000 12.63907 1301.00000
##
## $arr_time
## med avg max
## 1536.000 1502.075 2400.000
##
## $sched_arr_time
## med avg max
## 1556.00 1536.38 2359.00
##
## $arr_delay
## med avg max
## -5.000000 6.895377 1272.000000
##
## $flight
## med avg max
## 1496.000 1971.924 8500.000
##
## $air_time
## med avg max
## 129.0000 150.6865 695.0000
##
## $distance
## med avg max
## 872.000 1039.913 4983.000
##
## $hour
## med avg max
## 13.00000 13.18025 23.00000
```

- Obtain a *nicer* output!

Check with <https://dplyr.tidyverse.org/reference/scoped.html?q=funs#arguments>

Solution

```
data2 %>%
  dplyr::summarise(across(is.numeric,
                          list(median=median,
                               mean=mean,
                               max=max) ,
                          na.rm=TRUE))

# A tibble: 1 x 42
  year_median year_mean year_max month_median month_mean month_max day_median
  <dbl>      <dbl>    <int>    <dbl>      <dbl>    <int>    <dbl>
1     2013      2013     2013         7        6.55      12        16
# i 35 more variables: day_mean <dbl>, day_max <int>, dep_time_median <int>,
# dep_time_mean <dbl>, dep_time_max <int>, sched_dep_time_median <dbl>,
# sched_dep_time_mean <dbl>, sched_dep_time_max <int>,
# dep_delay_median <dbl>, dep_delay_mean <dbl>, dep_delay_max <dbl>,
# arr_time_median <int>, arr_time_mean <dbl>, arr_time_max <int>,
# sched_arr_time_median <dbl>, sched_arr_time_mean <dbl>,
# sched_arr_time_max <int>, arr_delay_median <dbl>, arr_delay_mean <dbl>, ...
```

- Mimic summary on numeric columns

Solution

```
mysum <- data2 %>%
  dplyr::summarise(across(is.numeric,
                          list(median=median,
                               mean=mean,
                               max=max,
                               min=min,
                               sd=sd,
                               IQR=IQR) ,
                          na.rm=TRUE))

mysum
## # A tibble: 1 x 84
##   year_median year_mean year_max year_min year_sd year_IQR month_median
##   <dbl>      <dbl>    <int>    <int>    <dbl>    <dbl>    <dbl>
## 1     2013      2013     2013     2013      0        0         7
## # i 77 more variables: month_mean <dbl>, month_max <int>, month_min <int>,
## # month_sd <dbl>, month_IQR <dbl>, day_median <dbl>, day_mean <dbl>,
## # day_max <int>, day_min <int>, day_sd <dbl>, day_IQR <dbl>,
## # dep_time_median <int>, dep_time_mean <dbl>, dep_time_max <int>,
## # dep_time_min <int>, dep_time_sd <dbl>, dep_time_IQR <dbl>,
## # sched_dep_time_median <dbl>, sched_dep_time_mean <dbl>,
## # sched_dep_time_max <int>, sched_dep_time_min <int>, ...
```

- Compute a new *itinerary* column concatenating the *origin* and *dest* one.

Have a look at Section [Operate on a selection of variables](#)

Solution

```
data %>%
  dplyr::mutate(itinerary=paste(dest, origin, sep="-")) %>%
  dplyr::select(itinerary, dest, origin, everything())
## # A tibble: 336,776 x 20
##   itinerary dest origin year month day dep_time sched_dep_time dep_delay
##   <chr>      <chr> <chr> <int> <int> <int> <int>          <int>      <dbl>
## 1 IAH-EWR    IAH   EWR   2013    1    1    517            515         2
## 2 IAH-LGA    IAH   LGA   2013    1    1    533            529         4
## 3 MIA-JFK    MIA   JFK   2013    1    1    542            540         2
## 4 BQN-JFK    BQN   JFK   2013    1    1    544            545        -1
## 5 ATL-LGA    ATL   LGA   2013    1    1    554            600        -6
## 6 ORD-EWR    ORD   EWR   2013    1    1    554            558        -4
## 7 FLL-EWR    FLL   EWR   2013    1    1    555            600        -5
## 8 IAD-LGA    IAD   LGA   2013    1    1    557            600        -3
## 9 MCO-JFK    MCO   JFK   2013    1    1    557            600        -3
## 10 ORD-LGA   ORD   LGA   2013    1    1    558            600        -2
## # i 336,766 more rows
## # i 11 more variables: arr_time <int>, sched_arr_time <int>, arr_delay <dbl>,
## #   carrier <chr>, flight <int>, tailnum <chr>, air_time <dbl>, distance <dbl>,
## #   hour <dbl>, minute <dbl>, time_hour <dtm>
```

- Compute the coefficient of variation (ratio between the standard deviation and the mean) for each itinerary. Can you find several ways?

Solution

```
data %>%
  dplyr::mutate(itinerary=paste(dest, origin, sep="-")) %>%
  dplyr::select(itinerary, dest, origin, everything()) %>%
  dplyr::group_by(itinerary) %>%
  dplyr::summarise(coef_var=sd(air_time, na.rm=T)/mean(air_time, na.rm=T), .groups = "drop")
## # A tibble: 10 x 2
##   itinerary coef_var
##   <chr>      <dbl>
## 1 CLT-JFK    0.102
## 2 BTV-JFK    0.0738
## 3 LAS-EWR    0.0573
## 4 SAT-EWR    0.0828
## 5 FLL-LGA    0.0807
## 6 DFW-LGA    0.0852
## 7 EYW-LGA    0.0662
## 8 MHT-EWR    0.0757
## 9 RDU-EWR    0.0844
## 10 MDW-LGA   0.0821
```

- Compute for each flight the ratio between the distance and the air_time in different

ways and compare the execution time (use `Sys.time()`).

Solution

```
before <- Sys.time()

data %>%
  dplyr::mutate(itinerary=paste(dest, origin, sep="-")) %>%
  dplyr::group_by(itinerary) %>%
  dplyr::summarize(ratio=mean(air_time)/max(distance)) %>%
  dplyr::arrange(desc(ratio))
## # A tibble: 224 x 2
##   itinerary ratio
##   <chr>      <dbl>
## 1 BWI-LGA    0.219
## 2 MEM-JFK    0.172
## 3 MYR-LGA    0.166
## 4 CAE-LGA    0.164
## 5 AVL-LGA    0.154
## 6 LEX-LGA    0.149
## 7 SBN-LGA    0.149
## 8 SBN-EWR    0.147
## 9 JAC-JFK    0.145
## 10 STL-JFK   0.145
## # i 214 more rows

required_time <- Sys.time() - before
required_time
## Time difference of 0.1587234 secs
```

- Which carrier suffers the most delay?

Solution

```
data %>%
  dplyr::select(carrier, arr_delay) %>%
  dplyr::filter(arr_delay > 0) %>%
  dplyr::group_by(carrier) %>%
  dplyr::summarise(ndelays= n()) %>%
  # dplyr::arrange(desc(ndelays)) %>%
  # head(3)
  dplyr::top_n(3, ndelays)
## # A tibble: 3 x 2
##   carrier ndelays
##   <chr>    <int>
## 1 B6       23609
## 2 EV       24484
## 3 UA       22222
```

Puzzle

```
year <- 2012L

data %>%
  dplyr::select(year, dest, origin) %>%
  head()
## # A tibble: 6 x 3
##   year dest  origin
##   <int> <chr> <chr>
## 1  2013 IAH   EWR
## 2  2013 IAH   LGA
## 3  2013 MIA   JFK
## 4  2013 BQN   JFK
## 5  2013 ATL   LGA
## 6  2013 ORD   EWR

data %>%
  dplyr::filter(year==year) %>%
  dplyr::summarize(n())
## # A tibble: 1 x 1
##   `n()`
##   <int>
## 1 336776

data %>%
  dplyr::filter(year==2012L) %>%
  dplyr::summarize(n())
## # A tibble: 1 x 1
##   `n()`
##   <int>
## 1     0

data %>%
  dplyr::filter(year==.env$year) %>%
  dplyr::summarize(n())
## # A tibble: 1 x 1
##   `n()`
##   <int>
## 1     0

data %>%
  dplyr::filter(year==.data$year) %>%
  dplyr::summarize(n())
## # A tibble: 1 x 1
##   `n()`
##   <int>
## 1 336776
```

- Can you explain what happens?

Solution

When `dplyr::filter(year==year)` does `year` refer to the column of data or to the variable in the global environment?

Flow control

R offers the usual flow control constructs:

- branching/alternative `if (...) {...} else {...}`
- iterations (while/for) `while (...) {...}` `for (it in iterable) {...}`
- function calling `callable(...)` (how do we pass arguments? how do we rely on defaults?)

If () then {} else

There exists a selection function `ifelse(test, yes_expr, no_expr)`.

```
ifelse(test, yes, no)
```

If expressions `yes_expr` and `no_expr` are complicated it makes sense to use the `if (...) {...} else {...}` construct

Note that `ifelse(...)` is vectorized.

```
x <- 1L:6L
y <- rep("odd", 6)
z <- rep("even", 6)

ifelse(x %% 2L, y, z)
## [1] "odd" "even" "odd" "even" "odd" "even"
```

There is also a conditional statement with an optional `else {}`

```
if (condition) {
  } else {
  }
}
```

Is there an `elif` construct in R?

Nope!

R also offers a `switch`

```
switch (object,
  case1 = {action1},
  case2 = {action2},
  ...
)
```

Iterations for (it in iterable) {...}

Have a look at [Iteration section in R for Data Science](#)

- Create a lower triangular matrix which represents the 5 first lines of the Pascal triangle.

Recall

$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$$

Solution

```
T <- matrix(0L, nrow=6, ncol=6)
T[1,1] <- 1L

for (i in 2:ncol(T))
  T[i, 1:i] <- c(0L, T[i-1, 2:i-1]) + T[i-1, 1:i]

colnames(T) <- 0L:5L
rownames(T) <- 0L:5L

T
##      0 1  2  3 4 5
## 0 1 0  0  0 0 0
## 1 1 1  0  0 0 0
## 2 1 2  1  0 0 0
## 3 1 3  3  1 0 0
## 4 1 4  6  4 1 0
## 5 1 5 10 10 5 1
```

- Locate the smallest element in a numerical vector

Solution

```
v <- sample(1:100, 100)
v[1:10]
## [1] 52 28 7 55 53 33 12 21 16 54

pmin <- 1

for (i in seq_along(v)) {
  if (v[i]<v[pmin]) {
    pmin <- i
  }
}

print(stringr::str_c('minimum is at ', pmin, ', it is equal to ', v[pmin]))
## [1] "minimum is at 64, it is equal to 1"
```

There are some redundant braces {}

While (condition) {...}

- Find the location of the minimum in a vector v

Solution

```
v <- sample(100, 100)

pmin <- 1 # Minimum in v[1:1]
i <- 2

while (i <= length(v)) {
  # loop invariant: v[pmin] == min(v[1:i])
  if (v[i]<v[pmin]) {
    pmin <- i
  }
  i <- i + 1
}

print(stringr::str_c('minimum is at ', pmin, ', it is equal to ', v[pmin]))
## [1] "minimum is at 10, it is equal to 1"

which.min(v); v[which.min(v)]
## [1] 10
## [1] 1
```

- Write a loop that checks whether vector v is non-decreasing.

Solution

```
result <- TRUE

for (i in 2:length(v))
  if (v[i] < v[i-1]) {
    result <- FALSE
    break
  }

if (result) {
  print("non-decreasing")
} else {
  print("not non-decreasing")
}
## [1] "not non-decreasing"
```

- Write a loop that perform binary search in a non-decreasing vector.

Solution


```
u <- 100 * sort(rnorm(10))

v <- pi
# should return position i such that u[i] <= v < u[i+1]
# with conventions
# u[0] == - Inf
# u[length(u)+1] = Inf

n <- length(u)
low <- 1 ; high <- n

if (v < u[low]) {
  position <- 0
} else if (u[high] <= v) {
  position <- high
} else while (low < high) {
# loop invariant: the u[low] <= v < u[high]
  middle <- floor((low + high)/2)
  if (v < u[middle]) {

  }

}

}
```

Functions

To define a function, whether named or not, you can use the `function` constructor.

```
foo <- function() {
  # body
  1
}
```

- Write a function that checks whether vector `v` is non-decreasing.

Solution

```
is_non_decreasing <- function(v) {
  for (i in 2:length(v))
    if (v[i] < v[i-1]) {
      return(FALSE)
    }
  return(TRUE)
}

is_non_decreasing(v)
## [1] FALSE
is_non_decreasing(1:10)
## [1] TRUE
```

A function is an object like any other

```
is_non_decreasing
## function(v) {
##   for (i in 2:length(v))
##     if (v[i] < v[i-1]) {
##       return(FALSE)
##     }
##   return(TRUE)
## }
## <bytecode: 0x5589b76f67e8>

body(is_non_decreasing)
## {
##   for (i in 2:length(v)) if (v[i] < v[i - 1]) {
##     return(FALSE)
##   }
##   return(TRUE)
## }

args(is_non_decreasing)
## function (v)
## NULL
```

- Write a function with integer parameter n , that returns the Pascal Triangle with $n + 1$ rows.

Solution

```
triangle_pascal <- function(n) {
  m <- n+1
  T <- matrix(c(rep(1, m), rep(0, m*(m-1))), nrow=m, ncol=m)

  for (i in 2:m)
    T[i, 2:i] <- T[i-1, 1:i-1] + T[i-1, 2:i]

  for (i in 1:(m-1))
    T[i, (i+1):m] <- NA

  colnames(T) <- 0:n
  rownames(T) <- 0:n

  T
}

print(triangle_pascal(10), na.print=" ")

  0  1  2  3  4  5  6  7  8  9 10
0  1
1  1  1
```

```
2 1 2 1
3 1 3 3 1
4 1 4 6 4 1
5 1 5 10 10 5 1
6 1 6 15 20 15 6 1
7 1 7 21 35 35 21 7 1
8 1 8 28 56 70 56 28 8 1
9 1 9 36 84 126 126 84 36 9 1
10 1 10 45 120 210 252 210 120 45 10 1
```

Sanity check: R provides us with function `choose`

```
n <- 5
map(0:n, ~ choose(., 0:..))
## [[1]]
## [1] 1
##
## [[2]]
## [1] 1 1
##
## [[3]]
## [1] 1 2 1
##
## [[4]]
## [1] 1 3 3 1
##
## [[5]]
## [1] 1 4 6 4 1
##
## [[6]]
## [1] 1 5 10 10 5 1
t10 <- triangle_pascal(10)

for (n in 0:10)
  for (p in 0:n)
    stopifnot(t10[as.character(n), as.character(p)] == choose(n, p))
```

- How would you generate a Fibonacci sequence of length n ?

Recall the Fibonacci sequence is defined by

$$F_{n+2} = F_{n+1} + F_n \quad F_1 = F_2 = 1$$

Solution

```
fibonacci <- function(n) {  
  res <- integer(n)  
  res[1:2] <- 1  
  for (k in 3:n) {  
    res[k] <- res[k-1] + res[k-2]  
  }  
  return(res)  
}  
  
fibonacci(5)  
  
[1] 1 1 2 3 5
```

! Read [Chapter on functions in Advanced R](#)

Functional programming

In R, functions are first class entities, they can be defined at run-time, they can be used as function arguments. You can define list of functions, and iterate over them.

Try to use <https://purrr.tidyverse.org>.

Package `purrr::map_`

- Write truth tables for `&`, `|`, `&&`, `||`, `!` and `xor`

Solution

```
vals <- c(TRUE, FALSE, NA)
ops <- c(`&`, `|`, `xor`)

truth <- purrr::map(ops, ~ outer(vals,vals, .))

names(truth) <- (ops)
truth
## $`.Primitive("&")`
##      [,1] [,2] [,3]
## [1,] TRUE FALSE  NA
## [2,] FALSE FALSE FALSE
## [3,]  NA FALSE  NA
##
## $`.Primitive("|")`
##      [,1] [,2] [,3]
## [1,] TRUE  TRUE TRUE
## [2,] TRUE FALSE  NA
## [3,] TRUE  NA   NA
##
## $`function (x, y) \n{\n      (x | y) & !(x & y)\n}`
##      [,1] [,2] [,3]
## [1,] FALSE TRUE  NA
## [2,] TRUE FALSE  NA
## [3,]  NA   NA   NA
```

- Write a function that takes as input a square matrix and returns TRUE if it is lower triangular.

Solution

```
lt <- function(A){
  n <- nrow(A)
  all(purrr::map_lgl(1:(n-1), ~ all(0== A[., (.+1):n])))
}
```

- Use `map`, `choose` and proper use of pronouns to deliver the `n` first lines of the Pascal triangle using one line of code.
- As far as the total number of operations is concerned, would you recommend this way of computing the Pascal triangle?

Solution

```
n <- 5

tp5 <- matrix(unlist(map(0:n,
  ~ c(choose(., 0:.), rep(0L, n-.))))),
  nrow=n+1,
  byrow=T)

rownames(tp5) <- 0:n

colnames(tp5) <- 0:n

tp5
##  0 1 2 3 4 5
## 0 1 0 0 0 0 0
## 1 1 1 0 0 0 0
## 2 1 2 1 0 0 0
## 3 1 3 3 1 0 0
## 4 1 4 6 4 1 0
## 5 1 5 10 10 5 1
```

No. Using `map` and `choose`, we do not reuse previous computations. The total number of arithmetic operations is $\Omega(n^3)$, it should be $O(n^2)$.

! Read [Chapter on Functional Programming in Advanced R](#)

Further exploration

This notebook walked you through some aspects of R and its packages. We just saw the tip of the iceberg.

We barely mentioned:

- (Non-standard) Lazy evaluation
- Different flavors of object oriented programming
- Connection with C++: `Rcpp`
- Connection with databases: `dbplyr`
- Building modeling pipelines: `tidymodels`
- Concurrency
- Building packages
- Building interactive Apps: `Shiny`
- Attributes (metadata)
- Formulae `formula`
- Strings `stringi`, `stringr`
- Dates `lubridate`
- and plenty other things
-

References

- <https://www.statmethods.net/index.html>
- <https://www.datacamp.com/courses/free-introduction-to-r>

- [dplyr videos](#)
- [ggplot2 video tutorial](#)
- [cheatsheets](#)